A regenerative precinct
FIRST FLOOR PLAN
1:200

FIG 148: First floor plan (Author, 2017)

VIEWING DECK
1:200

FIG 149: Viewing Deck floor plan (Author, 2017)
FIG 150: North Elevation (Author, 2017)

FIG 151: East elevation (Author, 2017)
FIG 152: South elevation (Author, 2017)

FIG 153: West elevation (Author, 2017)
The final iteration of the design resolves a zone for the display of narratives and stories within the space above the bicycle hire, as well as the central exhibition space and the mining heritage folly.

The central exhibition space sits over the potable water storage tank and houses exhibition stands and a green lattice which grows vegetation.

The Mining Heritage folly is an adaptable space going from physical exhibition and meditative space to one of recreation as the precinct moves through its life span. The final iteration sees it as a rock climbing wall and an outdoor theatre.
3D OF URBAN FARMING INITIATIVES

FIG 157: 3D context render (Author, 2017)

FIG 158: 3D context render (Author, 2017)

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09_DESIGN_RESOLUTION
3D RENDER OF PEDESTRIAN BRIDGE

FIG 159: 3D context render (Author, 2017)
WAITING AREA IN MAIN STATION

FIG 160: 3D context render (Author, 2017)

MARKETS

MINING HERITAGE FOLLY

WORKSHOP

FIG 161: 3D context renders (Author, 2017)
3D OF PRECINCT EAST

FIG 162: 3D context render (Author, 2017)

3D OF ENTRY TO SITE: WEST

FIG 163: 3D context render (Author, 2017)
FIG 164: Strip Section D-D (Author, 2017)

FIG 165: Base plate detail B (Author, 2017)

FIG 166: Gutter Detail A (Author, 2017)
SECTION THROUGH AMD TREATMENT AND RESEARCH FACILITY ON C-C

SECTION THROUGH THE SITE ON A-A

SECTION THROUGH THE SITE ON B-B

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FIG 167: Longitudinal Section A-A (Author, 2017)

FIG 170: Longitudinal Section B-B (Author, 2017)

FIG 171: Section C-C (Author, 2017)
MODEL OF PRECINCT

FIG 174: Photos of Model and presentation
(Author, 2017)
3D of Precinct South

**FIG 175**: 3D context Render (Author, 2017)